

Open Source Software for loudness measurement

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Welcome !

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- Projects Manager at France Télévisions, the french public television broadcaster.
- Working on loudness since 2011 (E.B.U PLOUD, French Working Group on Delivery Specs, tools specifications, employees training).

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What is loudness measurement ?

- A standardized way to measure perceived loudness of audio content.
- Defined by I.T.U and E.B.U in open standards.
- Uses filtering, weighting and integration to produce the results.
- Produces 2 dynamic meters and 3 program descriptors.

Momentary & Short-Term Loudness

- Dynamic indicators.
- **momentary loudness** is measured on a 400 ms sliding window.
- **short-term loudness** is measured on a 3 s sliding window.
- Mostly used in production.

Integrated Loudness

- **integrated loudness** is the average loudness of a complete program.
- It is expressed in LUFS.
- E.B.U R128 target level : -23 LUFS

Loudness Range

- **loudness range** is a statistical measure of the loudness levels distribution in a program. (Evaluation of the dynamic of the program).
- It is expressed in LU.
- 20 LU is considered as the maximum loudness range fit for TV broadcasting.

True-Peaks

- **true-peaks** are the intersample audio peaks.
- It is expressed in dBTP.
- true-peaks \neq sample peaks.
- To be taken into account at D/A stage and lossy encoding.

Why should you measure loudness ?

- Because of delivery specs or legal constraints.
- To offer a smooth audio experience to your audience.
- To check maximum true-peaks before encoding or broadcasting.

Software usage context

- Realtime or file-based measure.
- Production metering or conformance checking.
- D.A.W plugin or standalone.
- Demux audio data from container.
- Automated workflow.

Software functionalities

- Integrated loudness, loudness range, max true-peaks.
- Logging, plotting, metadata edition/insertion.
- Audio processing (loudness alignment).

libebur128

- Homepage : <https://github.com/jiixyj/libebur128>
- Licence : Expat (see <http://directory.fsf.org/wiki/License:Expat>).
- CMake build system.

libebur128, the library

- It's a C library.
- Easy portability.
- Simple API
- Requires libspeexdsp to measure true-peaks.

libebur128, the loudness scanner

- *The scanner needs Glib, GTK and taglib. There is input support for gstreamer, libsndfile, libmpg123, FFmpeg and libmpcdec.*
- Measure of various multimedia file formats/codecs.
- Integrated loudness, loudness range and max true-peak descriptors.
- Logging of momentary or short-term loudness.
- ReplayGain tagging.

```
manu@mbpro-207647: ~/Sources/libebur128/build
manu@mbpro-207647:~/Sources/libebur128/build$ ./loudness scan -l -p dbtp '/home/
manu/test_files/ebu/1kHz Sine -26 LUFS-16bit.wav'
  Loudness,      LRA,  True peak
-26.0 LUFS,   0.0 LU, -25.9 dBTP, 1kHz Sine -26 LUFS-16bit.wav
-----
-26.0 LUFS,   0.0 LU, -25.9 dBTP
manu@mbpro-207647:~/Sources/libebur128/build$
```

```
manu@mbpro-207647: ~/Sources/libebur128/build
manu@mbpro-207647:~/Sources/libebur128/build$ ./loudness dump -m 0.1 /home/manu/test_files/ebu/seq-3341-3-16bit-v02.wav
-42.0
-39.0
-37.2
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
-36.0
```


FFmpeg

- Homepage : <http://www.ffmpeg.org/>
- Licence : GPL/LGPL (see <http://www.ffmpeg.org/legal.html>).
- Autotools build system, or thru packages.

FFmpeg, the libavfilter library

- The ebur128 filter is part of libavfilter.
- Part of the libav* libraries.
- Complex API.
- Implemented only for 48 kHz sampling rate. Other input sampling rates must be resampled.

FFmpeg, the ffmpeg executable

- Measure of various multimedia file formats/codecs.
- Integrated loudness and loudness range descriptors.
- Logging of momentary and short-term loudness.
- Real-time short-term loudness plotting and momentary loudness bargraph.

```
manu@mbpro-207647: ~  
manu@mbpro-207647:~$ ffmpeg -nostats -i /home/manu/test_files/ebu/seq-3341-3-16bit-v02.wav -filter_complex ebur128 -f null -  
ffmpeg version git-2013-06-21-5d509fb Copyright (c) 2000-2013 the FFmpeg developers  
  built on Jun 21 2013 11:12:07 with gcc 4.6 (Ubuntu/Linaro 4.6.3-1ubuntu5)  
  configuration: --prefix=/home/manu/ffmpeg_build --extra-cflags=-I/home/manu/ffmpeg_build/include --extra-ldflags=-L/home/manu/ffmpeg_build/lib --bindir=/home/manu/bin --extra-libs=-ldl --enable-gpl --enable-nonfree --enable-x11grab  
  libavutil      52. 37.101 / 52. 37.101  
  libavcodec     55. 16.100 / 55. 16.100  
  libavformat    55.  9.100 / 55.  9.100  
  libavdevice    55.  2.100 / 55.  2.100  
  libavfilter     3. 77.101 /  3. 77.101  
  libswscale     2.  3.100 /  2.  3.100  
  libswresample  0. 17.102 /  0. 17.102  
  libpostproc   52.  3.100 / 52.  3.100  
[wav @ 0x1a86960] max_analyze_duration 5000000 reached at 5013333 microseconds  
Gussed Channel Layout for Input Stream #0.0 : stereo  
Input #0, wav, from '/home/manu/test_files/ebu/seq-3341-3-16bit-v02.wav':  
  Duration: 00:01:20.00, bitrate: 1536 kb/s  
    Stream #0:0: Audio: pcm_s16le ([1][0][0][0] / 0x0001), 48000 Hz, stereo, s16, 1536 kb/s  
Output #0, null, to 'pipe':  
  Metadata:
```

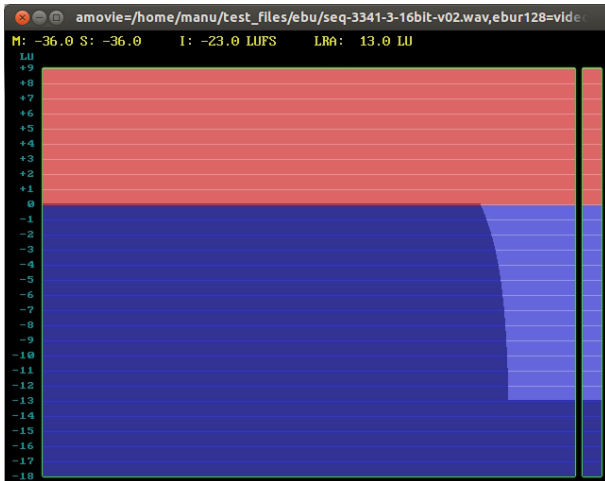
```
manu@mbpro-207647: ~  
LRA: 13.0 LU  
[Parsed_ebur128_0 @ 0x1a97740] t: 79.7      M: -36.0 S: -36.0      I: -23.0 LUFS  
LRA: 13.0 LU  
[Parsed_ebur128_0 @ 0x1a97740] t: 79.8      M: -36.0 S: -36.0      I: -23.0 LUFS  
LRA: 13.0 LU  
[Parsed_ebur128_0 @ 0x1a97740] t: 79.9      M: -36.0 S: -36.0      I: -23.0 LUFS  
LRA: 13.0 LU  
[Parsed_ebur128_0 @ 0x1a97740] t: 80        M: -36.0 S: -36.0      I: -23.0 LUFS  
LRA: 13.0 LU  
size=N/A time=00:01:20.00 bitrate=N/A  
video:0kB audio:15000kB subtitle:0 global headers:0kB muxing overhead -100.00014  
3%  
[Parsed_ebur128_0 @ 0x1a97740] Summary:  
  
Integrated loudness:  
I:          -23.0 LUFS  
Threshold: -34.2 LUFS  
  
Loudness range:  
LRA:        13.0 LU  
Threshold: -44.0 LUFS  
LRA low:    -36.0 LUFS  
LRA high:   -23.0 LUFS  
manu@mbpro-207647:~$
```

```
manu@mbpro-207647: ~
manu@mbpro-207647:~$ ffmpeg -f lavfi -i "amovie=/home/manu/test_files/ebu/seq-3341-3-16bit-v02.wav,ebur128=video=1:meter=9 [out0][out1]"
ffmpeg version git-2013-06-21-5d509fb Copyright (c) 2003-2013 the FFmpeg developers
  built on Jun 21 2013 11:12:07 with gcc 4.6 (Ubuntu/Linaro 4.6.3-1ubuntu5)
  configuration: --prefix=/home/manu/ffmpeg_build --extra-cflags=-I/home/manu/ffmpeg_build/include --extra-ldflags=-L/home/manu/ffmpeg_build/lib --bindir=/home/manu/bin --extra-libs=-ldl --enable-gpl --enable-nonfree --enable-x11grab
  libavutil      52. 37.101 / 52. 37.101
  libavcodec     55. 16.100 / 55. 16.100
  libavformat    55.  9.100 / 55.  9.100
  libavdevice    55.  2.100 / 55.  2.100
  libavfilter    3. 77.101 / 3. 77.101
  libswscale     2.  3.100 / 2.  3.100
  libswresample  0. 17.102 / 0. 17.102
  libpostproc   52.  3.100 / 52.  3.100
max_analyze_duration 5000000 reached at 5013333 microsecondsf=0/0
[Parsed_amovie_0 @ 0x7f4140003260] Channel layout is not set in output stream 0,
guessed channel layout is 'stereo'
Input #0, lavfi, from 'amovie=/home/manu/test_files/ebu/seq-3341-3-16bit-v02.wav,ebur128=video=1:meter=9 [out0][out1]':
  Duration: N/A, start: 0.000000, bitrate: 6144 kb/s
  Stream #0:0: Video: rawvideo (RGB[24] / 0x18424752), rgb24, 640x480 [SAR 1:1 DAR 4:3], 10 tbr, 48k tbn, 48k tbc
```

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freelcs

- Homepage : <http://sourceforge.net/projects/freelcs/>
- Licence : GPL.
- Python3 script to install on Ubuntu 12.04.

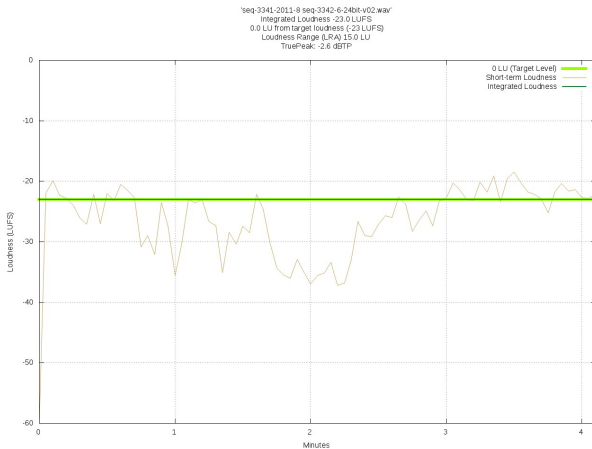
freelcs

- *FreeLCS allows you to build a server that automatically measures and corrects audio loudness according to EBU R128 standard of audio files transferred to it.*
- `freelcs` uses `libebur128`, `gnuplot`, `sox`, `media info` and (optionally) `FFmpeg`.
- Drop your files in the `HotFolder`, `freelcs` will measure, create a graphic plot, and correct.
- The `HotFolder` can be shared on the network thru `Samba`.
- Status monitoring by e-mail and web browser.

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The screenshot shows a Mozilla Firefox browser window with the title "LoudnessCorrection_Process_Queue - Mozilla Firefox". The address bar contains the file path: "file:///home/manu/dir_freelcs/LoudnessCorrection/00-Calculation_Queue_Ir". The main content area displays the following information:

LoudnessCorrection, version 229

0 Files Waiting In The Queue 2013.07.01 at 11.52.03

10:
09:
08:
07:
06:
05:
04:
03:
02:
01:

Files Being Processed

01:
02:

Completed Files

2013.07.01 at 11.43.08: 1kHz Sine -20 LUFS-16bit.wav
2013.07.01 at 11.43.08: seq-3341-6-channels-WAVEEX-16bit.wav
2013.07.01 at 11.43.03: seq-3341-6-5channels-16bit.wav

At the bottom left of the browser window, there are icons for the operating system and a search icon.

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Conformance Checking

- 2 sets of audio files for integrated loudness and loudness range conformance checking : *E.B.U loudness test set v3* and *Compliance material for Recommendation ITU-R BS.1770*.
- libebur128 and FFmpeg pass successfully !
- Unfortunately, there's no true-peak conformance test endorsed by I.T.U.

Table

software	IL	LRA	MAX TP	MOM	SHORT	CORR.
libebur128	x	x	x	x	x	-
FFmpeg	x	x	-	x	x	-
freelcs	x	x	x	-	-	x

Performance on a 4'30" .mp4 file with AAC-LC 64 Kbps 48 kHz stereo audio stream.

libebur128 (with true-peak and loudness range) : $\simeq 10$ s.

libebur128 (with loudness range) : $\simeq 4$ s.

ffmpeg (with momentary and short-term dump) : $\simeq 5$ s.

Wrap Up

- There are several open source solutions available for loudness measurement.
- They are mostly fit for file-based measurement.
- To use them in an automated workflow requires some development.
- Plugins ?

Thank You

Questions ?

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